

AMENDMENTS TO THE CLAIMS

Without prejudice, this listing of claims will replace all prior versions and listings of claims in the present application.

LISTING OF CLAIMS

1. (Original) A gaming slip comprising:
a substrate; and
gaming information coupled to the substrate, the gaming information including a random request region that enables a plurality of computer-generated picks to be requested.
2. (Original) The gaming slip of claim 1, wherein the gaming information further includes a plurality of random request regions, each random request region corresponding to a different type of game.
3. (Currently amended) The gaming slip of claim 1, wherein each computer-generated pick ~~is to include~~ includes a plurality of one or more randomly-selected numbers.
4. (Original) The gaming slip of claim 1, wherein the random request region is part of a game panel, the game panel further including a manual selection region that enables a manual pick to be identified.
5. (Currently amended) The gaming slip of claim 4, wherein the game panel further includes a draw request region, the draw request region ~~to enable~~ enabling the manual pick to be played for a plurality of drawings.

6. (Original) The gaming slip of claim 4, wherein the gaming information further includes a plurality of game panels, each game panel corresponding to a type of game.

7. (Original) The gaming slip of claim 6, wherein each game panel has a manual selection region that enables a manual pick to be identified.

8. (Currently amended) The gaming slip of claim 4, wherein the manual pick ~~is to include~~ includes one or more manually-selected numbers.

9. (Original) The gaming slip of claim 1, wherein the gaming slip is a lottery play slip.

10. (Original) The gaming slip of claim 1, wherein the gaming information is printed on the substrate.

11. (Currently amended) A lottery play slip comprising:
a substrate; and
gaming information coupled to the play slip, the gaming information including a plurality of game panels, each game panel corresponding to a different type of game and having a random request region that enables a plurality of computer-generated picks to be requested, a manual selection region that enables a manual pick to be identified and a draw request region that enables the manual pick to be played for a plurality of drawings, each computer-generated pick ~~to include~~ including one or more randomly-selected numbers and each manual pick ~~to include~~ including one or more manually-selected numbers.

12. (Original) The play slip of claim 11, wherein the gaming information is printed on the substrate.

13. (Currently amended) A method of processing a gaming slip, comprising:
reading a random request region of the gaming slip; and
generating a plurality of picks based on the random request region, each pick
including ~~one or more~~ a plurality of randomly-generated numbers.

14. (Original) The method of claim 13, further including:
reading a plurality of random request regions of the gaming slip, each random
request region corresponding to a different type of game; and
generating a plurality of picks for each random request region.

15. (Original) The method of claim 14, further including tracking game data
for the gaming slip based on each type of game played on the gaming slip.

16. (Original) The method of claim 13, wherein the gaming slip is a lottery
play slip.

17. (Currently amended) An article of manufacture having stored thereon
instructions adapted to be executed by a processor, the instructions which, when
executed, define a method comprising:

~~A machine readable medium to store a set of instructions capable of being
executed by a processor to:~~

~~reading~~ a random request region of ~~the~~ a gaming slip; and
~~generate~~ing a plurality of picks based on the random request region, each pick ~~to~~
~~include~~ including one or more randomly-generated numbers.

18. (Currently amended) ~~The medium of claim 17, wherein the instructions
are further capable of being executed to~~ The article of manufacture of claim 17, wherein
the defined method further comprises:

~~reading~~ a plurality of random request regions of the gaming slip, each random
request region ~~to correspond~~ corresponding to a different type of game; and

generateing a plurality of picks for each random request region.

19. (Currently amended) The article of manufacture of claim 18, wherein the defined method further comprises: ~~The medium of claim 18, wherein the instructions are further capable of being executed to tracking~~ game data for the gaming slip based on each type of game played on the gaming slip.

20. (Currently amended) The article of manufacture of claim 17, ~~The medium of claim 17, wherein the gaming slip is to be~~ is a lottery play slip.

21. (New) The gaming slip of claim 1, wherein the random request region comprises at least one set of boxes, at least one of the at least one set of boxes having a plurality of boxes, and the number of computer-generated picks is determined by filling out at most one box in each of the at least one set of boxes.

22. (New) The gaming slip of claim 21, wherein each of the at least one set of boxes corresponds to a decimal digit of the number of computer-generated picks.

23. (New) The gaming slip of claim 21, wherein at least one of the at least one set of boxes is visually separated from the rest of the gaming information.

24. (New) The gaming slip of claim 1, wherein each computer-generated pick is an entry for a draw of a future draw game.

25. (New) The gaming slip of claim 24, wherein all the computer-generated picks are entries for the same draw.

26. (New) The gaming slip of claim 6, wherein all the games corresponding to each of the game panels are simultaneously played.

27. (New) The gaming slip of claim 6, wherein each game panel corresponds to a different type of game.

28. (New) The gaming slip of claim 1, wherein the substrate is a single solid piece of paper.